

## **Golfer of the Year (GOTY) 2025 (last updated 15/Mar/2025)**

### **Categories of GOTY:**

- For 2025 there will be an Overall GOTY, plus a GOTY award in each of the 4 classes, plus a Rookie of the Year.
- Players who joined DGC after 1/Mar/2024 (previous year) are deemed to be Rookies in 2025 as they have not competed in at least 1 full season at DGC.
- Rookies are not eligible to win the Overall GOTY or Class GOTY awards but are eligible to win Rookie of the Year.

### **The Season:**

- GOTY will be run over the usual season and will include all weekend singles competitions which have a full-day timesheet and are not open, semi-open or invitational. These are marked in the Club diary.
  - Typically starts with the St Patrick's Cup in March and concludes on the final Saturday in October.

### **How does it work:**

- For each event, the top 6 places in each division will be awarded points as follows:
  - 6 points for 1st place in your class (based on your position in the class scoring)
  - 5 points for 2<sup>nd</sup> place, down to 1 point for 6<sup>th</sup> place
  - In the case of ties, the points will be divided. For example, if 1st and 2nd have the same score, 6 plus 5 points (11) will be divided by 2 to give each a total of 5.5 points each.
  - There will be a bonus of 2 points awarded for the overall winner of each event (e.g., winner of the VC Prize gets 2 additional points). For the Captain's Prize and President's Prize the bonus award is 5 points).
- A player's best 12 point-scoring events over the season will count.
- There will be a table (order of merit) for each class (determined by Handicap Index).
  - Class 1 up to 10.9, Class 2 up to 15.4, Class 3 up to 19.9, Class 4 is 20 and up.
  - A player's Class for the GOTY season is determined by his Handicap Index as of the date of the first competition of the season (typically the St Patrick's Cup).
  - A player will remain in that class for the season regardless of any Handicap Changes during that period.
- The individual player with the highest total points (in any of the classes) at the end of the season will win the Overall GOTY.
- The player with the highest points in his class will win that Class Player of the Year.
- The rookie with the highest points will win the Rookie of the Year
- The Overall GOTY winner cannot win the Class award, therefore the player who finished second in that class will be awarded the Class prize.
- Ties will be decided by best 12, then best 11 and so on until the tie is resolved.